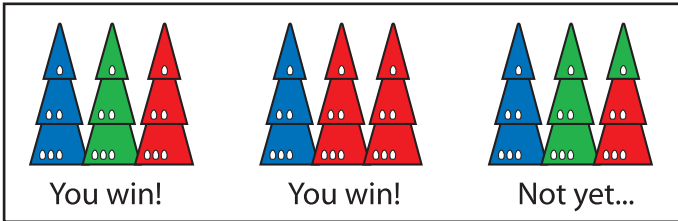


**Goal:** You win by collecting 3 monochrome Trios. (Other pyramids in your collection are irrelevant.)

**Examples:**



**More Players?** We like IceDice best with 2, but more people can play if you have more pyramids. You will need to add an extra Rainbow Stash for each player who wishes to join the game.

**Credits:**

- Designer: Andrew Looney
- Key Playtesters: Kristin Looney, Kristin Matherly, random hippies at Playa Del Fuego Spring 2009

# HOW to PLAY



**Number of players:** 2

**Equipment:** 2 Rainbow Stashes, IceDice dice

**Setup:** Stack up all the pyramids in the middle of the table, sorted by size and color. These will be called the Bank.



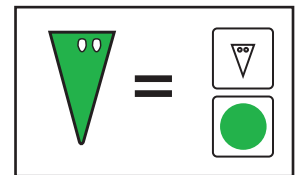
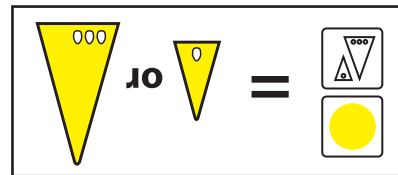
**Who Starts:** Whoever is holding the dice goes first.

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**Rainbow Bonus:** If you push your luck and get pieces of all 5 colors without matching, you get to add all of those pieces to your permanent collection and continue rolling as if your turn just started!

**Stealing:** If the piece you desire isn't in the Bank, you may steal it from anyone who has that type of piece in front of them. Note that if you take a piece from another player and then lose all your pieces, the original player does NOT get it back. However, if you already have all the pyramids of the size and color you rolled, you get nothing for that roll.

**Rolling Again:** You may choose to roll again, and set another piece aside, as many times as you wish; however, if you take a piece of the same color as one you've already set aside, your turn ends and all the pieces you got that turn go back into the Bank.



**Examples:**

- If you roll the atom, choose any color you wish.
  - If the pyramid die shows a pair of pyramids, choose between the two sizes shown.
- How to Play:** On your turn, roll both dice. Choose a piece of the size and color indicated, take it from the Bank, and set it aside. You may, or may not, get to claim this piece as yours at the end of your turn.

